

TOWN OF VICTOR ZONING BOARD OF APPEALS

January 22, 2019 – 7:00 p.m.
Town of Victor Town Hall, 85 E. Main St. Victor, NY 14564

7:00 p.m. Pledge of Allegiance

7:05 p.m. Approval of Minutes 12/17/2018

John Butler, Victor Historical Advisory Committee liaison, would like to give their 2018 annual report to the Zoning Board of Appeals.

PUBLIC HEARINGS

1. TAMBE ENTERPRISES STORAGE UNITS 21-Z-18 Sprinkler Waiver
7500 County Road 42 (Carried over from the 10/15/2018 and 12/3/2018 meeting)

The applicant is requesting a Sprinkler Waiver for four buildings of storage units. The buildings are required to have a sprinkler system per Section 83-4F(2)(a) of the Town of Victor Code which states that all structures shall be required to have an approved fire sprinkler system installed and operational, however, §83-4F(2)(d) states that the Zoning Board of Appeals can grant a waiver. The property is zoned Lt Industrial and is owned by Tambe Enterprises.

2. HOLTZ PROPERTY AREA VARIANCE EXTENSION 1-Z-19
Richardson Road – tax parcel 7.00-1-93.110

The applicant is requesting to extend an area variance approved 2/5/18. §211-8C(5)(a)[2] states that if a building permit for which the variance was sought is not obtained within a year the variance is void, however §211-8C(5)(b) states the ZBA may extend the time within which a building permit may be issued for good cause.

The original area variance approved was to allow construction of an accessory structure up to 150 feet forward of the front line of the proposed residence and a minimum of 325 feet from the road right-of-way. §211-31G(2) states that an accessory structure is not allowed forward of the front line of the principal structure.

Information and plans available for review at the Planning & Building Office located at 85 East Main Street. All public are welcome to attend meetings. Written comments may be directed to planning@town-victor-ny.us or mail to Planning at 85 East Main St., Victor, NY 14564 prior to meeting. For additional information call 585-742-5040.